English
Year 2
SET 14
Activity book

ENGLISH

Lesson notes **and** ***Home tutor guide*** **for this set can be viewed electronically.**

Telling Tales

Set 14 Activity book

First published 2016

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Investigating tales

	Which character?	Which tale?

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Matching homophones

Read the words in each list.

Use different coloured pencil lines to join the pairs.

tale	ate
eight	dye
flower	bare
die	tail
son	tow
blew	bean
toe	flour
bear	be
been	blue
bee	sun
hair	hare

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Opposites or antonyms

Print 3 pairs of spelling word opposites.

	and
	and
	and

Print 2 words that mean the opposite of these words.

wicked	
castle	

Print some more fairy tale opposites.

king	
fairy	
wizard	
enemy	
beautiful	
found	

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Tale essentials – poster

A tale tells an imaginative story. It is a narrative.

Orientation

Who are the characters?

When does the story happen?

Where does the story take place?

Complication

What problem does the main character need to overcome?

What are the events?

Resolution

How is the problem solved?

How does the story end?

…happily ever after.

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Tail essentials

Title

Setting

Characters

Time

Problem

Main events

How is the problem solved?

Ending

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Tale words

character	prince
princess	hero
heroine	villain
wicked	tale
castle	kingdom

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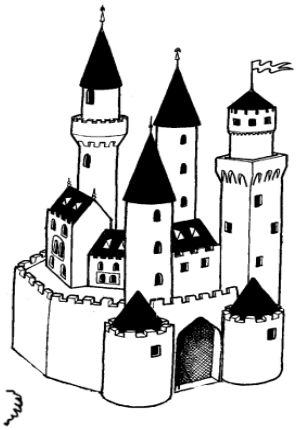
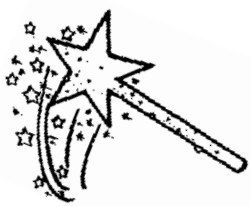
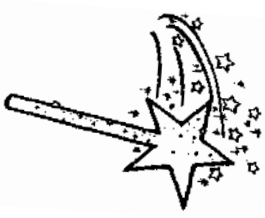
A poem

Princes and princesses
make their merry way
through tales and stories
we read every day.
Princesses are locked
in castles and towers,
princes fight to save them
for many long hours.
Villains are creeping
through forests so green
looking for ways
to upset kings and queens.
These tales of adventure
and heroes so bold,
of witches and dragons
are often retold
and we all know that
every ending will be
happy ever after
when princesses are free!







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Build a tower

Task: build a tower

Constraints:

freestanding

use newspaper, tape and string

at least 2 metres tall.

Free standing means the tower must stand alone.

My tower design ideas:

Have the task requirements been met?
Shade the bubbles to show your answers.

freestanding	◯ yes	◯ no
use newspaper, tape and string	◯ yes	◯ no
• at least two metres tall	◯ yes	◯ no

How tall is your tower?

The most challenging part of the tower build was

My tips for other tower builders:

1.

2.

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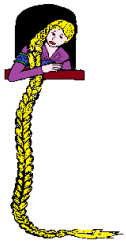
Climb the tower

How did the witch get Rapunzel into the tower?

•



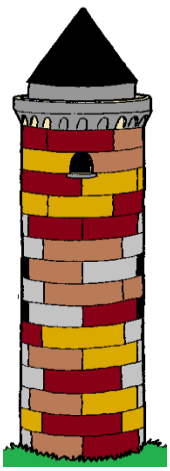
How else could the prince have climbed into the tower?

•

How could Rapunzel have escaped the tower?

•

Draw a solution to one of the tower problems listed above.



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Homophones in sentences

A koala and a panda both have soft fir/fur.

Please peel/peal my orange.

We made a giant sandcastle on the beech/beach.

I can see/sea the fish swimming in the see/sea.

Did you/ewe see the you/ewe and the lambs on the farm?

I court/caught the ball on the basketball court/caught.

I heard/herd you ate my piece/peace of cake.

The knights/nights had a battle near the fought/fort.

A pear/pair/pare of ducks floated in the creek/creak.

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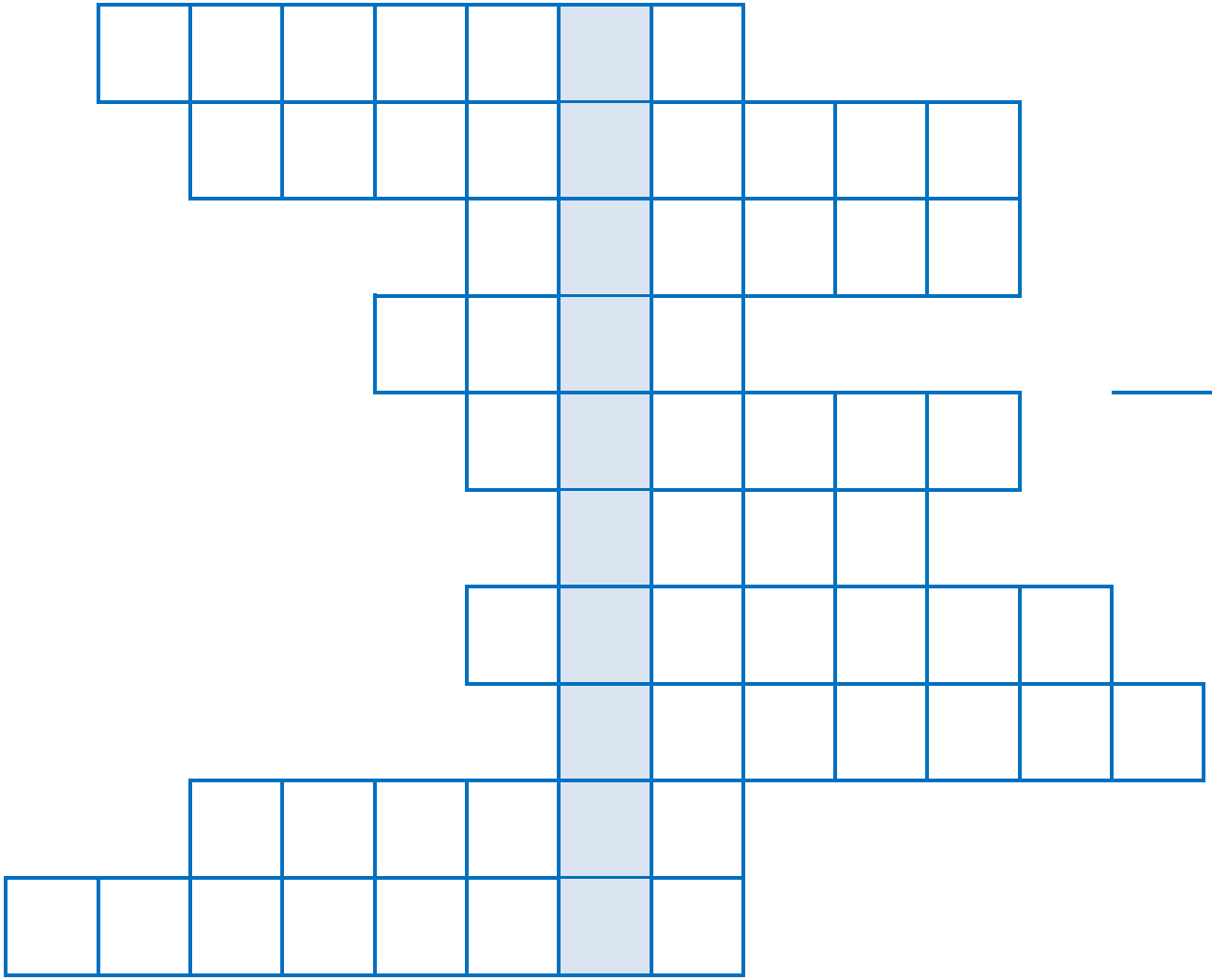
Mystery word



Tales are also _____

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Make a story

Prince George	Princesses play with dragon	fields
Princess Marina	dragon is lonely	castle
Prince hears princesses singing	dragon	cave
Prince travels across the land	dragon and Prince meet in a cave	
Princesses stop prince from harming the dragon	Princess Eloise	
Dragon steals princesses	Prince straps on his crystal sword	
Dragon moves to a cave closer to the castle	King Hector	
Princesses play in the fields	King asks Prince to save his sisters	

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Naughty or nice?

Character:

○ honest	○ dishonest
○ brave	○ cowardly
○ powerful	○ weak
○ intelligent	○ silly
○ courteous	○ rude
○ generous	○ greedy

My adjective:

Character:

○ honest	○ dishonest
○ brave	○ cowardly
○ powerful	○ weak
○ intelligent	○ silly
○ courteous	○ rude
○ generous	○ greedy

My adjective:

Character:

○ honest	○ dishonest
○ brave	○ cowardly
○ powerful	○ weak
○ intelligent	○ silly
○ courteous	○ rude
○ generous	○ greedy

My adjective:

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Straw tower

Task: build a tower

Constraints:

freestanding

use straws and play dough or poster putty

make it as tall as you can

My tower design ideas:

How tall is your tower?

Have the task requirements been met?
Shade the bubbles to show your answers.

freestanding	◯ yes	◯ no
use straws and play dough	◯ yes	◯ no
• as tall as you can make it	◯ yes	◯ no

The most challenging part of the tower build was

My tips for other straw tower builders:

2.

2.

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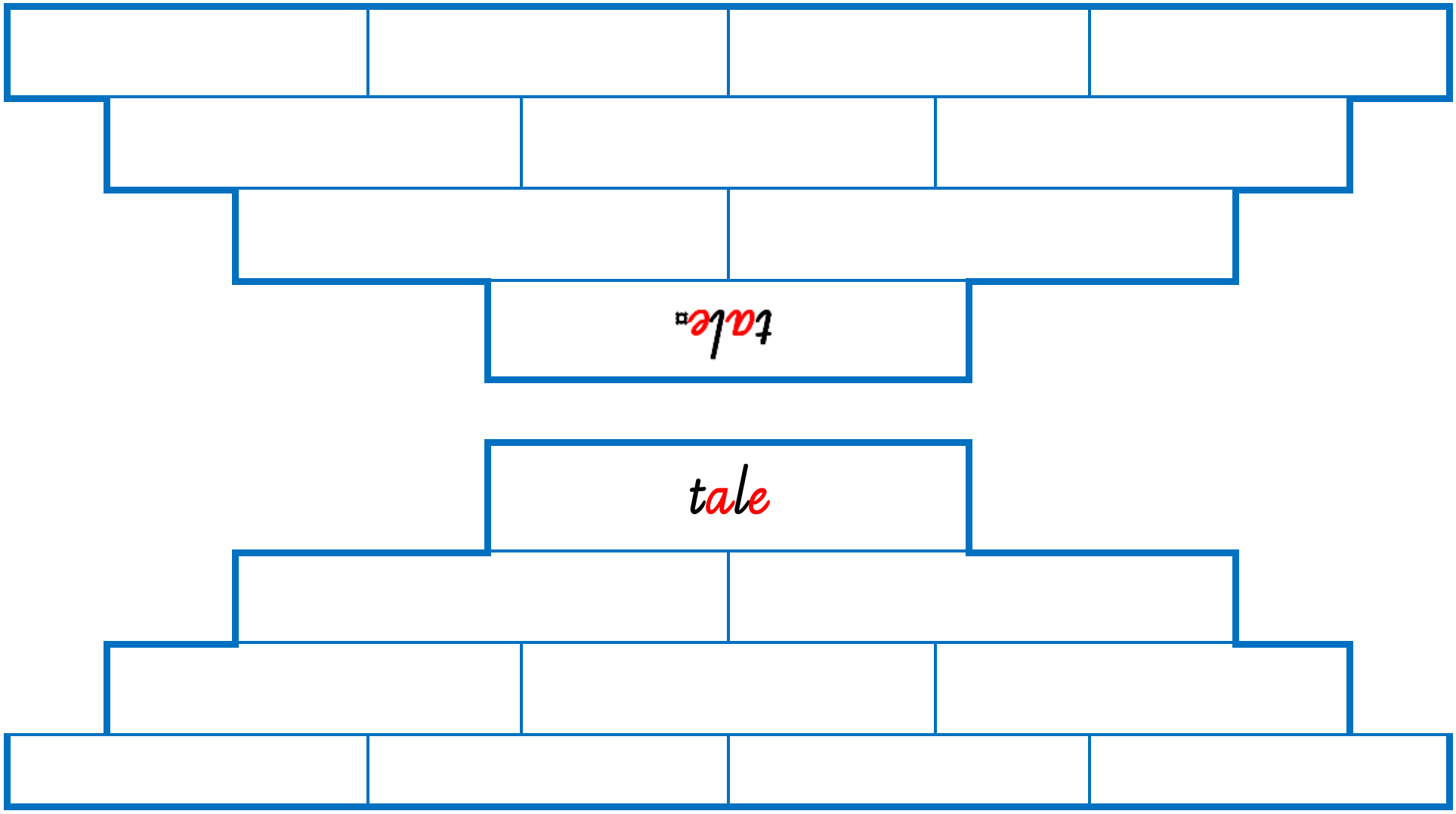
To the top



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A modern fairy tale

I think the modern tale is about
Will the modern tale have a happy ending? Why?

Similarities	Differences

Choose a main character from each tale.
Shade the bubbles to show their personalities.

Modern character		Traditional character	
honest	dishonest	honest	dishonest
brave	cowardly	brave	cowardly
powerful	weak	powerful	weak
intelligent	silly	intelligent	silly
courteous	rude	courteous	rude
generous	greedy	generous	greedy

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Make a word

a	a	a	a	a	n	n	n	n	n
c	c	c	c	c	c	l	l	l	l
e	e	e	e	e	e	e	e	e	g
i	i	i	i	i	i	i	h	h	h
r	r	r	r	r	r	o	o	o	m
s	s	s	t	t	t	d	d	k	k
p	p	v	w						

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Who said what?

"Why did you try to blow down the pigs' house?" asked

"I thought they would be nice to eat!" replied Mr Wolf.

Please help me because I'm lost.

I'll use my magic wand to send you home.

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Who says?

We are quotation marks!

We always work in pairs.

We look like the number 66 and show you where the talking or dialogue starts.

We look like the number 99 and show you where the talking or dialogue stops.

Add tails to make some 66 quotation marks.

Add tails to make some 99 quotation marks.

The word quotation comes from the base word quote.

Quote means say. We mark the words the characters say.

This is what our speech bubble words look like when you use quotation marks.

"We are quotation marks!" said "

"We work in pairs!" said "

"My chair is broken!" said _____.

I'll huff and I'll puff! cried _____.

Let down your hair, called _____.

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Character conversations

Character 1:
Character 2:
Setting:

Conversation

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Fairy tale passport

	Name	Occupation
	Birth date	Physical features
	Birth place	
Address		Personality
Phone number		Hobby
Email		Contact person

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Fairy tale puppets

Puppet 1:

Materials:

Biggest challenge:

How I solved my challenge:

Puppet 2:

Materials:

Biggest challenge:

How I solved my challenge:

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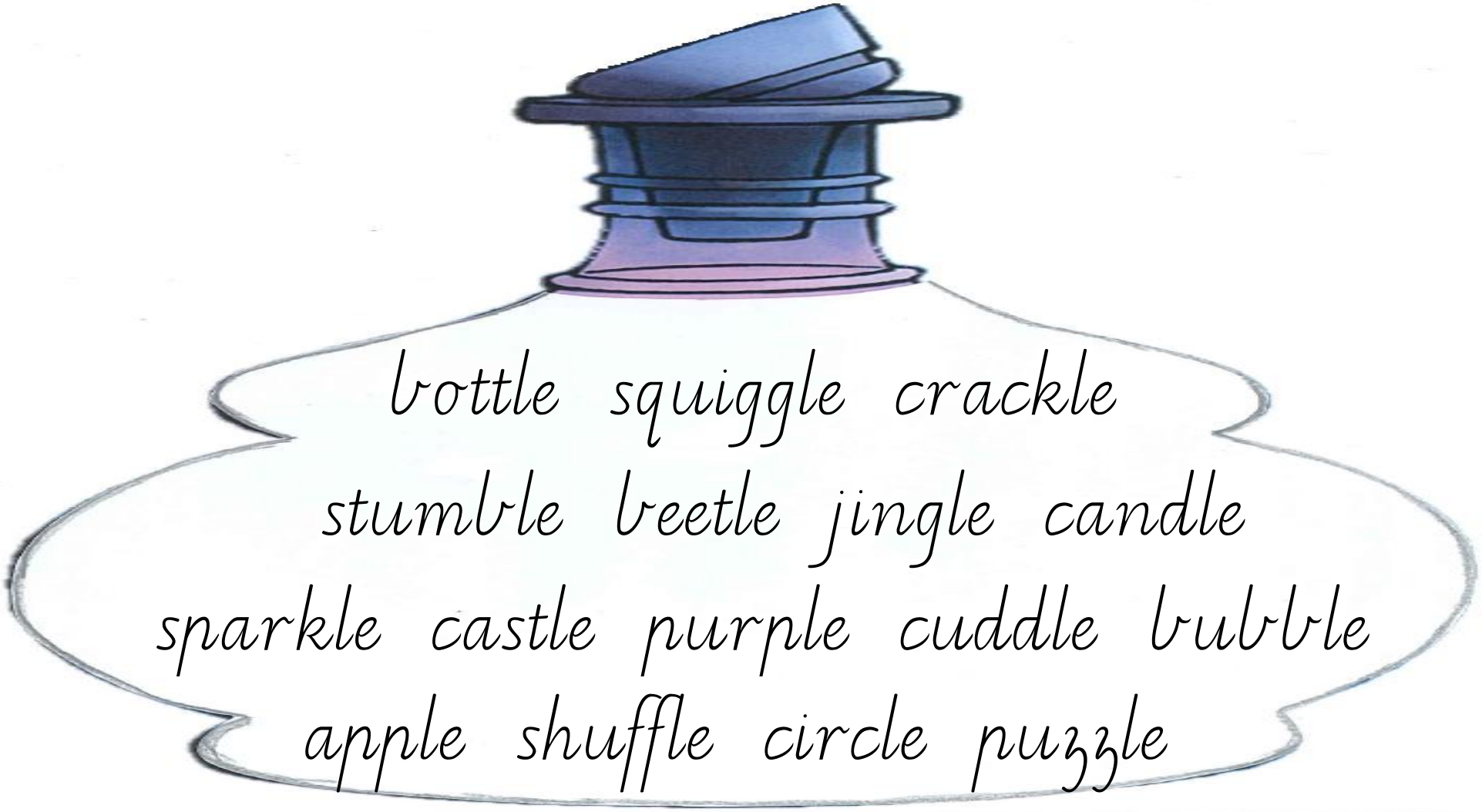
What's in the bottle?



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Investigate settings

Title:

Setting: when?

Setting: where?

Title:

Setting: when?

Setting: where?

Title:

Setting: when?

Setting: where?

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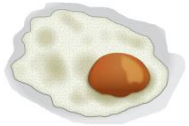
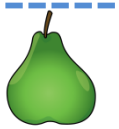
Making the /air/ sound

air	ear	are	ere
eir	flare	pair	glare
hair	ware	stare	wear
their	glair 	hare	bare
bear	fair	there	flair
fare	stair	where	pare
pear 	heir		

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Modern character cameos

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More tale words

fairy	adventure
quest	hundred
notion	palace
magic	country
once	abracadabra

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Traditional character cameos

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Around the square

square

fairy

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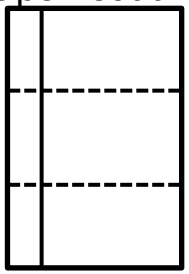
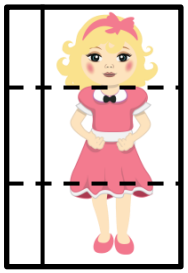
Character flip

1. Rule a margin down the left side of each sheet of paper.
2. Fold each sheet of paper into thirds.
3. Open out the pages.



4. Draw a character on each page. Make sure the head is in the top section, the body is in middle section and the legs and feet are in the bottom section.

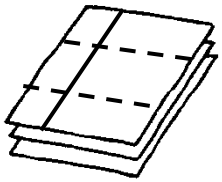


5. Refold each sheet of paper.

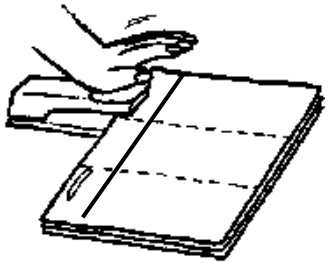
6. Open each sheet of paper.

7. Use a ruler and pencil to rule a line along each fold.

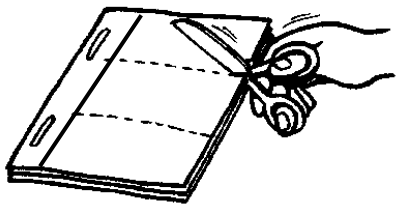
8. Stack the pages.



9. Staple the pages in a straight line inside the margin,



10. Carefully cut each page along each line to the ruled margin.



11. Flip one section of the pages over to make funny characters.

Think of a name for each new character you make when you flip the page sections.

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Find the words

Your spelling words are hidden in these sentences. Read the story and loop the words using coloured pencils.

Once upon a time in a faraway kingdom a king built a huge palace. It was shaped like a castle with turrets and secret rooms for Prince Max and Princess Amelia to play adventure games. Not everyone was happy that the king had built a castle in the country. Jax, a wicked villain did not like hearing the prince and princess as they played. "They're too noisy!" he'd growl as he crept through the forest near the castle. Jax brewed a sleeping potion and spread it around the gardens. Everyone who walked on the grass slipped to the ground and fell into a deep sleep. The grass grew long and the trees surrounded the castle as the people slept for one hundred years.

Mimosa the fairy was on a problem solving quest so she could earn her magic wand. As she glided over the countryside, she was surprised to see the castle hidden amongst the trees. She was even more surprised to see people asleep in the long grass. "Here is my quest," she thought, 'I'll free the palace and its sleeping people."

Mimosa landed on a tree and watched. She saw Jax hobble through long grass and heard him cackling. "Why are you making that nasty sound?" she asked him.

He laughed. "I had my revenge on those noisy children! They've been asleep for one hundred years!" Mimosa looked at him.

"Did you tell them they were too noisy?" she asked.

"Um no I didn't" Jax answered.

"Don't you think they have slept for long enough?" she asked.

"Oh I suppose so." Jax replied in a huff. He waved his magic wand and called "Abracadabra all awake!"

The grass became shorter, the trees moved apart and the people stretched and yawned.

"Next time," Mimosa said quietly, "Tell people if you have a problem. I'm sure they'll be happy to help." With a final glance at Jax, the fairy heroine flew away.

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Finding information

Which words describe the palace?

Which words describe Jax?

What sort of quest was Mimosa on?

What was the most surprising thing Mimosa saw?

Why do you think Jax was in a huff?

What tale does this story remind you of?

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Plan a plot

When?

Complication:

Resolution:

Ending:

Events:

-
-
-
-
-
-

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/ee/ poems

I am a funny fairy
I live amongst the trees
When I try to fly about
I always start to sneeze!

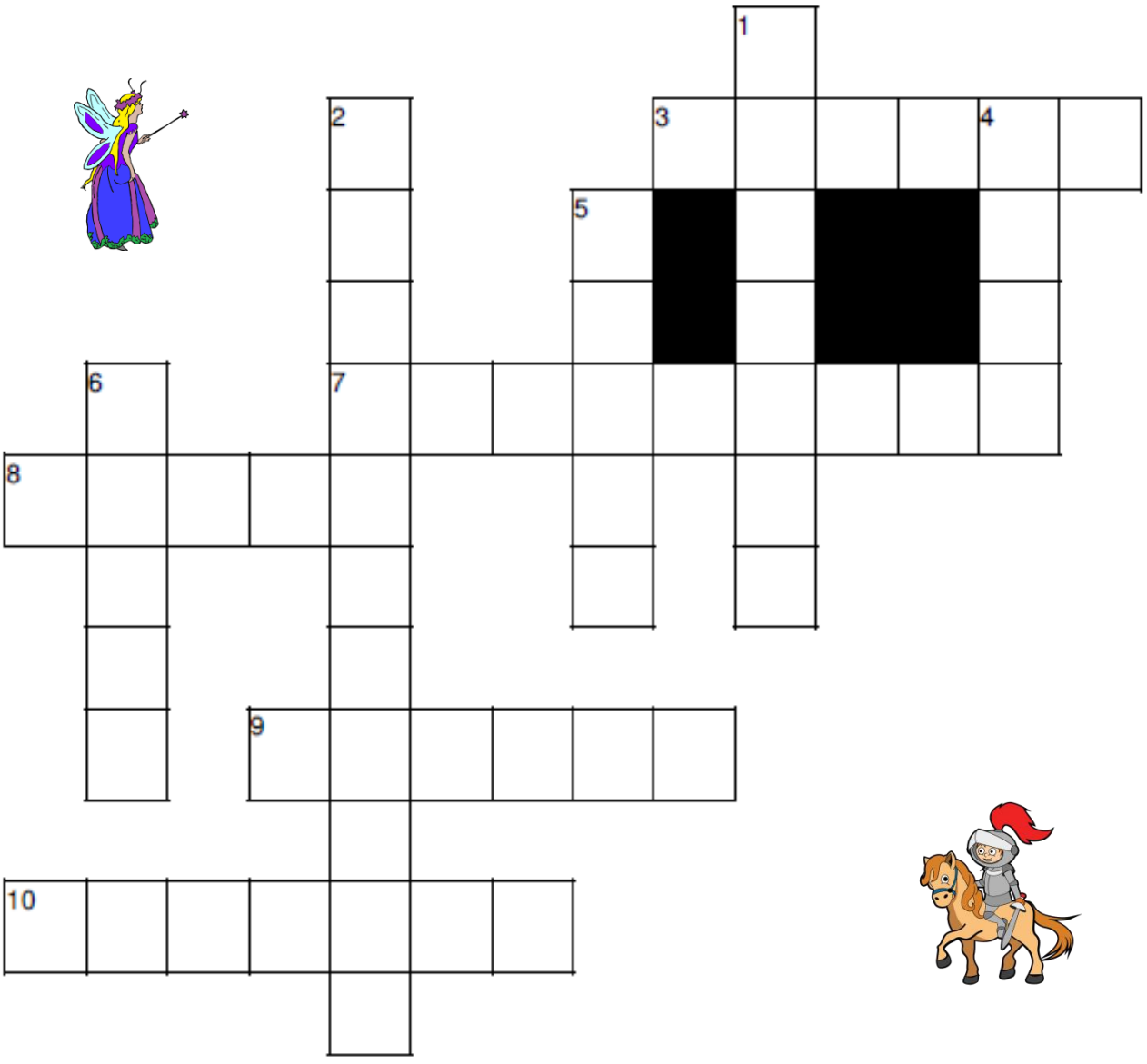
I love to eat a juicy peach
When paddling in the sea
So I can clean my hands and face
Before I drink my tea!

A picnic is a yummy meal
When sitting on the beach
But sand gets in my sandwiches
And really makes me screech!

A monkey and a chimpanzee
As hairy as can be
Stood eating honey from a hive
Watched by a bumblebee.

Use the clues

Read each clue and print the spelling word answer into the grid.



Across

3. a magic liquid

7. a tale has one of these

8. lots of creatures in tales use this

9. Prince Charming lived in this

10. Sleeping Beauty slept for this many years

Down

1. knights and princes travel across this

2. wizards and witches use this word

4. the first word in many tales

5. a prince might go on one of these

6. small magical being

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Let's share

Part 1: Introduction

-

Part 2: My Setting

Materials: setting model

-
-
-

Part 3: My Characters

Materials: puppets

-
-
-

Part 4: My fairy tale

Materials: fairy tale book (print copy or on computer)

-
-
-

Favourite part:

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English
Year 2
SET 14
Reflection sheets

ENGLISH

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Telling Tales

Set 14 Reflection sheets

First published 2016

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Reflection

Please complete this reflection to assist with assessment of the student's skills and performance throughout this set.

The student is not expected to complete the majority of the activities completely independently. Ticking the 'Some help' or 'Lots of help' columns does not indicate that the student is working below expected levels. Please add additional comments if required.

Please return with the completed set.

The student can	No help	Some help	Lots of help	Comments
understand that there are strategies associated with game playing				
define and identify homophones				
use the dictionary to identify the meanings of unknown words				
identify diagraphs				
identify blends				
define and identify opposites				
understand the purpose and audience of tales				
identify the features of tales				
understand that tales have similar characters				
understand that tales have good versus bad storylines				
understand that colours, facial expressions and physical features are used to portray certain qualities				
understand that tales are narratives and have the same features				
sort a tale into basic narrative features, eg setting, conclusion				
choose the correct homophone to complete a sentence				
interpret a poem				
devise imaginative solutions to problems presented in tales				

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The student can	No help	Some help	Lots of help	Comments
consider constraints when problem solving				
demonstrate known reading strategies				
understand that the /ay/ sound can be spelled in different ways				
syllabify words using the 'one vowel sound per syllable' rule				
use adjectives to describe fairy tale characters				
use sequencing strategies to order events in a narrative				
understand that the /ow/ sound can be spelled in different ways				
demonstrate 'have a go' spelling strategies				
use comparison skills when comparing two texts				
understand that quotation marks signify direct speech				
use quotation marks in written text				
identify /le/ as a spoken and written sound				
demonstrate correct spelling of learned spelling words when tested in dictation				
use planning and construction skills to make puppets				
write an imaginative conversation				
Other comments				

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Please return with the completed set.

The student can	No help	Some help	Lots of help	Comments
recognise and use common /air/ trigraphs				
identify blends and digraphs in given words				
explain the meaning of given words				
sort and spell words based on letter patterns				
demonstrate known reading strategies				
identify features of a fairy tale				
identify characteristics of heroes				
identify characteristics of villains				
represent information using a labelled diagram				
demonstrate 'have a go' spelling strategies				
use adjectives to describe character features				
identify and describe story settings				
demonstrate oral reading skills				
create a different ending for a fairy tale				
write a story from a different point of view				
draw a labelled plan for a model				
recognise and use y in funny				
recognise and use ey in key				

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The student can	No help	Some help	Lots of help	Comments
identify key information				
respond to literal questions				
make inferences based on text content				
give opinions based on text content				
read and follow a procedure				
plan a fairy tale using a framework				
write a short poem				
use clues to solve a puzzle				
sequence events in a fairy tale				
demonstrate known writing strategies				
write an original fairy tale				
demonstrate proofing and editing skills				
give clues to elicit a required answer				
demonstrate correct spelling of learned spelling words when tested in dictation				
publish the text of a fairy tale using basic word processing skills				
illustrate events in a fairy tale				
plan a video presentation using a framework				
use appropriate voice skills in a presentation				
Other comments				

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Set return checklist

Day	Activity	Check
1	Using homophones	
	Tale words – photograph	
	Opposites or antonyms	
	Investigate tales	
	Tale essentials	
2	/ion/ can be a suffix	
	Homophones in sentences	
	A poem	
	A poem – video recording	
	Climb the tower	
	Build a tower	
	Build a tower – photographs	
3	Letters. sounds, syllables	
	Naughty or nice?	
	Make a story x 2	
	Straw tower	
	Straw tower – photographs	
4	Make a word	
	A modern fairy tale	
	Who said that?	
5	Watch me spell	
	Fairy tale passports	
	Fairy tale puppets	
	Fairy tale puppets – photographs	

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	Character conversations	
	Reflection Day 5	
6	Traditional character cameos	
	Modern character cameos	
	Investigate settings	
7	Around the square	
	Have a go spelling – photograph	
	A new ending – video recordings	
	What if? – student story	
	Build a setting – photographs	
8	Find the words	
	Finding information	
	Character flips – photographs	
	Plan a plot – video recording	
9	/ee/ poems	
	Use the clues	
	What happened next? – video recording	
	Build a character x 2	
	Plan a plot	
	Who says?	
10	Spell check	
	Let's share	
	Let's share – video recording	
	Reflection Day 10	
	Set return checklist	

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